



Collecting Gadgets and Games from the 1950s-90s (Great British Collectable Toys Series)

Daniel Blythe

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Daniel Blythe takes a trip down memory lane with his first book for Remember When, focusing on toys, games and gadgets from our youth; from Simon to the ZX Spectrum, from the Walkman to the boom-box, from the Bat mobile to Bond's Aston Martin and the TARDIS. From gadgets everyone had to those they desired to own, this is the book on big boys' toys and their value.

Whilst firms such as Sony focus on toys of the future, the latest Playstations and X-boxes, the author looks at the forgotten gadgets, the early MP3 players and radio sets and shows how to turn them into ready-money or future collectables. He also reveals what makes a future collectable and discovers which action heroes are better than others when it comes to the collectables world.



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